



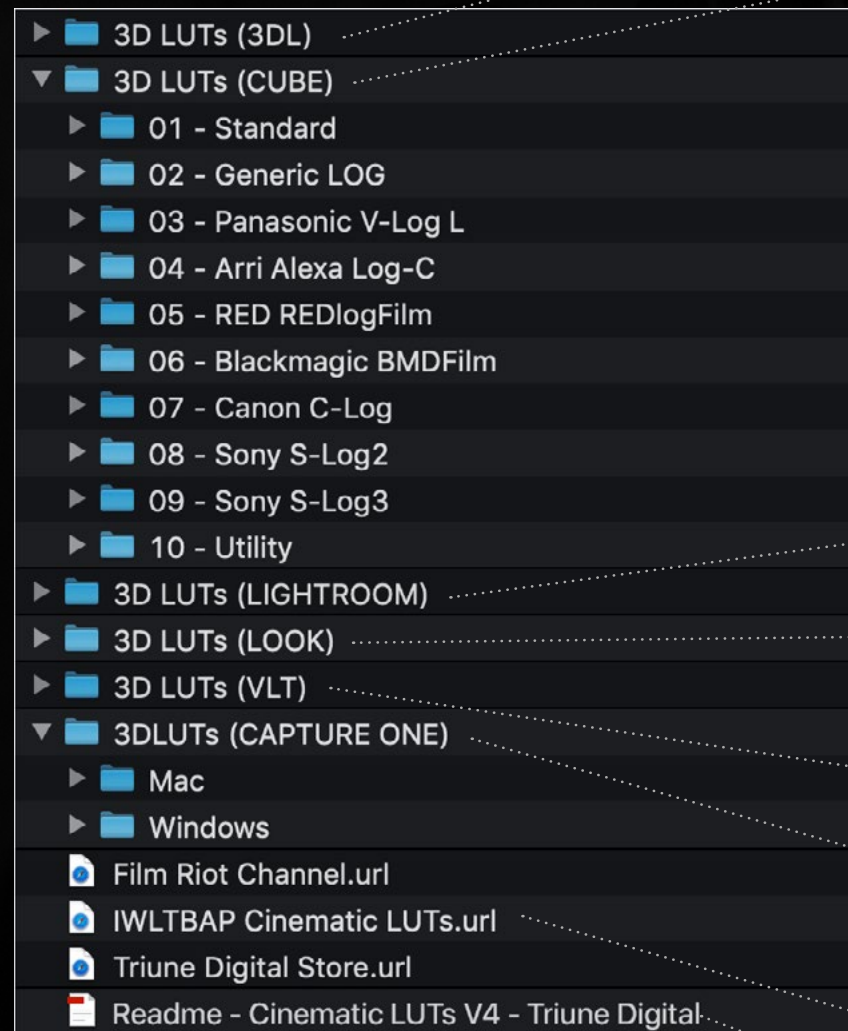
TRIUNE DIGITAL

CINEMATIC LUTs V4

35 MOVIE INSPIRED ORIGINAL LUTs
BASED ON THE MOST BEAUTIFUL FILM LOOKS

WWW.TRIUNESTORE.COM

CONTENT OF THE PACK



- All the LUTs in .3DL format for the few apps that don't support .CUBE LUT files.
- All the LUTs in .CUBE format.
 - Use these files from Standard folder!
 - Generic LOG for flat picture profiles and to load in monitor during shooting.
 - V-Log L for the GH5 and Panasonic cameras.
 - Log-C for the Arri Alexa.
 - REDlogFilm for RED cameras.
 - BMDFilm for all Blackmagic cameras (manual adjustments required).
 - C-Log for Canon cameras.
 - S-Log2/3 for all Sony cameras.
 - Contains the conversion and utility LUTs.
- The .XMP files are necessary to use the LUTs in Lightroom Classic 7.3 and more recent. Follow the instructions from this guide to install properly, pretty easy!
- The .LOOK files are necessary to install the LUTs in the version CC 2015 (only!) of Premiere Pro. Links to video tutorials below in this guide. Useless for more recent version of Premiere Pro.
- The .VLT files are made to be loaded in Panasonic GH5. These files are the creative LUTs already calibrated to V-Log L, ready to use in-camera.
- The .COSTYLE files necessary to use the LUTs in Capture One. Follow the instructions from this guide to install properly.
- Links to our websites.
- This readme PDF guide, of course :)



SUMMARY

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1) WHAT IS A LUT?

A LUT, for Look-Up Table, is a file (.CUBE or .3DL extension) containing math instructions to replace a RGB value by another one. It's like a color grading preset. This process is done pixel by pixel with a very high accuracy. These LUTs are compatible with many photo/video applications on Mac and PC (list below).

2) ABOUT THIS PACK

Here is a pack of wonderful LUTs inspired by the most famous blockbuster movies. Give a unique cinematic touch to your image with these original color grading presets, designed especially for this pack. Enjoy!

The LUTs are included in two formats, **.CUBE** and **.3DL**. In most of the cases you will have to use the **.CUBE** format.

The LUTs are designed for several image profiles:

- **STANDARD** (standard image profile, Rec.709, sRGB)
- **LOG** (generic LOG, useful for monitor during shooting)
- **V-LOG L** (optimized for the Panasonic GH4/GH5)
- **ALEXA LOG-C**
- **REDLOGFILM**
- **BMDFILM**
- **CANON C-LOG**
- **SONY S-LOG2**
- **SONY S-LOG3**

In the folder named **3DLUTs (LOOK)** you'll find the **.LOOK** files to install the LUTs in Adobe Premiere Pro CC 2015 (instructions page 4).

In the folder named **3DLUTs (CAPTURE ONE)** you'll find the **.COSTYLE** files to install the LUTs in Capture One (instructions page 4).

3) LOOKS INCLUDED

1. 6 Underground

2. 21 Bridges

3. 1917

4. A Beautiful Day in the Neighborhood

5. Ad Astra

6. Avengers Endgame

7. Booksmart

8. Captain Marvel

9. Crawl

10. Doctor Sleep

11. Ford v Ferrari

12. Gemini Man

13. Glass

14. Godzilla King of the Monsters

15. Honey Boy

16. Hustlers

17. IT 2

18. John Wick 3
19. Jojo Rabbit

20. Joker

21. Knives Out

22. Once Upon a Time In Hollywood

23. Parasite

24. Pet Sematary

25. Rocketman

26. Scary Stories to Tell in the Dark

27. Shazam

28. Spider-Man Far From Home

29. Terminator Dark Fate

30. The Irishman

31. The King

32. The Last Black Man in San Francisco

33. The Lighthouse

34. Us

35. Zombieland Double Tap



4) COMPATIBLE APPLICATIONS

The LUTs can be used with the most photo and video editing softwares (PC/Mac):

- Adobe Photoshop (CS6 and +)
- Adobe Lightroom Classic (7.3 and +)
- Adobe After Effects (CS6 and +)
- Adobe Premiere Pro (CS6 and +)
- Avid Media Composer (7 and +)
- DaVinci Resolve
- CyberLink ColorDirector 4
- Final Cut Pro X
- Sony Vegas
- Affinity Photo
- HitFilm 4 Pro
- Wondershare Filmora
- LumaFusion (iOS)
- and more

5) PLUGINS

For Adobe After Effects CS6 and Premiere CS6, you need the free plugin Magic Bullet LUT Buddy (**included for free in the trial version of Magic Bullet Suite 12.0.1**):

<https://www.redgiant.com/products/magic-bullet-suite/downloads/>

For Final Cut Pro X 10.3, you need a LUT plugin like the free one by motionVFX :

<https://www.motionvfx.com/mplugins-107.html>

Or the Color Finale plugin (\$99) by Color Grading Central:

<http://try.colorgradingcentral.com/colorfinale>

For Final Cut Pro X 10.4 you don't need any plugin! Just follow these tutorials:

<https://youtu.be/fNXXEOxDf4> and <https://youtu.be/N83JXZM5gBI>

For Sony Vegas (Pro/Movie Studio), you need this free LUT plugin by VisionColor:

<http://www.vision-color.com/lutplugin>

6) VIDEO TUTORIALS

For Adobe Premiere Pro CC 2015.3, 2017 and more recent, here is how to install:

Mac: <https://vimeo.com/197112054> Windows: <https://vimeo.com/197124387>

For Adobe Premiere Pro CC 2015 (not 2015.3), here is how to install:

Mac: <https://vimeo.com/197127837> Windows: <https://vimeo.com/197135144>

How to use in Adobe Premiere Pro CC (2014): <https://youtu.be/PvjHqNlrCJw>

How to use in Adobe Photoshop: <http://ow.ly/ZpqZy>

How to use in Adobe After Effects: https://youtu.be/_39GzdzKmA

How to use in Adobe Premiere Pro with LUT Buddy: <https://youtu.be/hrSbtqLlamE>

How to use in DaVinci Resolve: https://youtu.be/R_PPxcNeYZg

How to use in Final Cut Pro X with LUT Utility: <https://youtu.be/xlm-Wqdmu4A>

How to use in Final Cut Pro X with Color Finale: <https://youtu.be/9SodZwwyCeM>

How to use in Final Cut Pro X with mLUT: <https://vimeo.com/151515697>

How to use in Assimilate Scratch: <https://youtu.be/p34z7SImLI>

7) VLT FORMAT FOR THE GH5

You will find all the LUTs in .VLT format to import in-camera in the Panasonic GH5. The LUTs are already profiled for V-Log in the following folder: [3D LUTs \(VLT\)](#) > [3 - V-Log](#)

Important: the GH5 allows only 8 chars maximum for filenames!

8) INSTALL LUTS IN PHOTOSHOP

For Adobe Photoshop CS6 and more recent. To use the LUTs via the dropdown menu of the « Color Lookup » adjustment layer, just copy the **.CUBE** files into:

- **Mac:** /Applications/Adobe Photoshop CC 2019/Presets/3DLUTs
- **PC:** C:\Program Files\Adobe\Adobe Photoshop CC 2019\Presets\3DLUTs

9) INSTALL IN LIGHTROOM

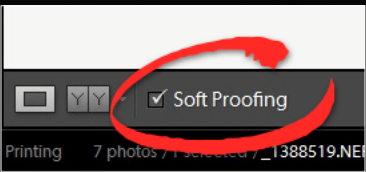
Instructions below are for **Lightroom Classic 7.3 and more recent** only:
<https://youtu.be/nok12IhzQ3U>

If your version of **Lightroom Classic** is **older than 7.3**, you can still use the LUTs thanks to the .ICC files and in this case follow the instructions below.

1) Copy the files with .ICC extension from the following folder of the pack **3DLUTs (ICC)**, into:

- **Mac:** /Users/[username]/Library/ColorSync/Profiles
- **Windows:** C:\Windows\system32\spool\drivers\color

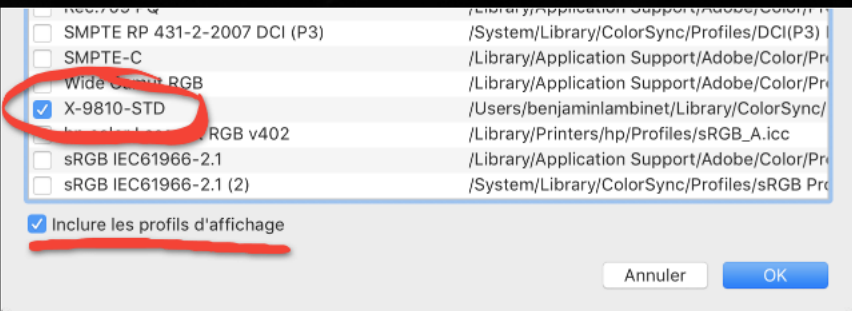
2) Now, to use the LUTs in Lightroom go to « Development » tab and enable « Soft Proofing » checkbox in bottom bar, as shown below:



3) Then, in the top right area of your screen, click « Profile » dropdown menu and choose « Other... », as shown below:



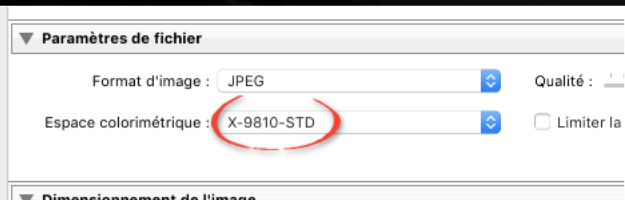
4) In the window that opens, enable all the LUTs that you want to use in Lightroom, as show below:



5) Now you can easily access the LUTs in one click via the « Profile » dropdown



Note) If the LUT is not applied when you export the image, you have just to enable the LUT in Export settings (section File Settings > Color Space), as show below:

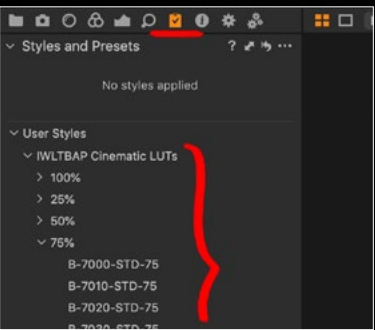


10) INSTALL IN CAPTURE ONE 12

1) Copy the proper Mac or Windows folder (depending of your system, of course) from LUTs by **3DLUTs (CAPTURE ONE)** into:

- **Mac:** /Users/[username]/Library/Application Support/Capture One/Styles
- **Windows:** C:\Users\[username]\AppData\Local\CaptureOne\Styles50
- **Windows (alternative):** C:\Program Files\Phase One\Capture One\Color Profiles\Common

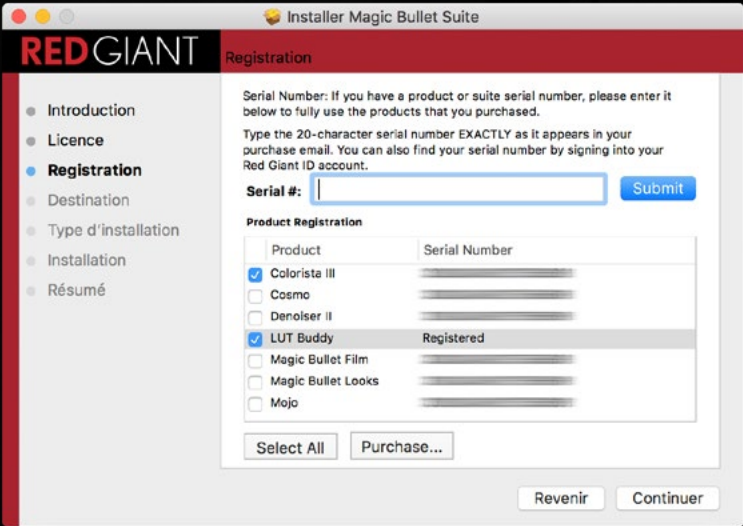
2) Restart Capture One! Now, to use the LUTs in Capture One go to Styles and Presets tab and select a LUT in the User Styles section, as show below:



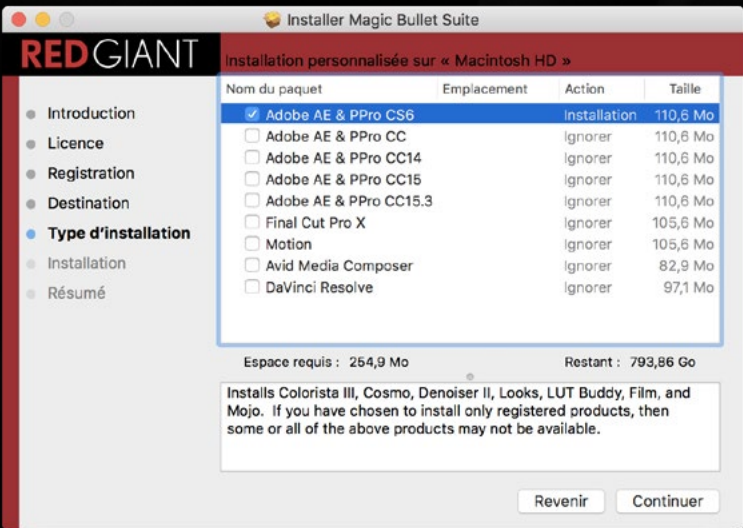
11) INSTALL & USE LUT BUDDY (FOR CS6 ONLY!)

1) Download the trial version of Magic Bullet Suite 11.1.4. The LUT Buddy is included: <https://support.redgiant.com/hc/en-us/articles/230764087-Where-is-LUT-Buddy->

2) Unzip and launch the installer. At the « Registration » step you have to check « LUT Buddy » and another plugin, for example « Colorista III » (because of a bug LUT Buddy will not be installed if you check only « LUT Buddy »).

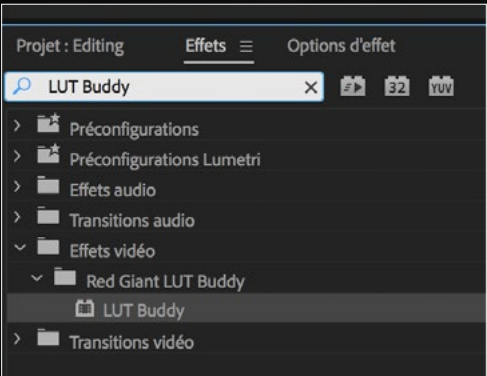


3) At the next step you have to select your version of Premiere Pro and After Effects.

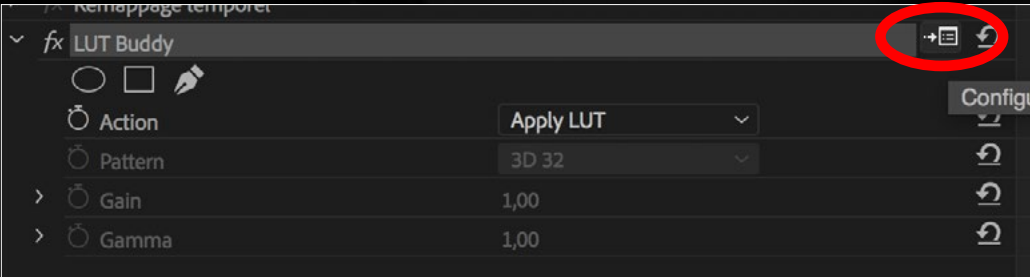


4) Once the installation is complete, launch Premiere Pro.

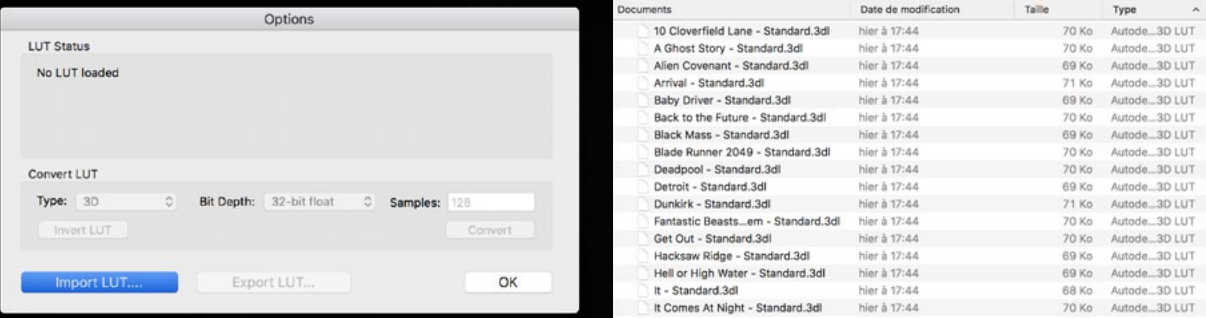
5) In the « Effects » panel, search « LUT Buddy » and apply it to your clip in your timeline.



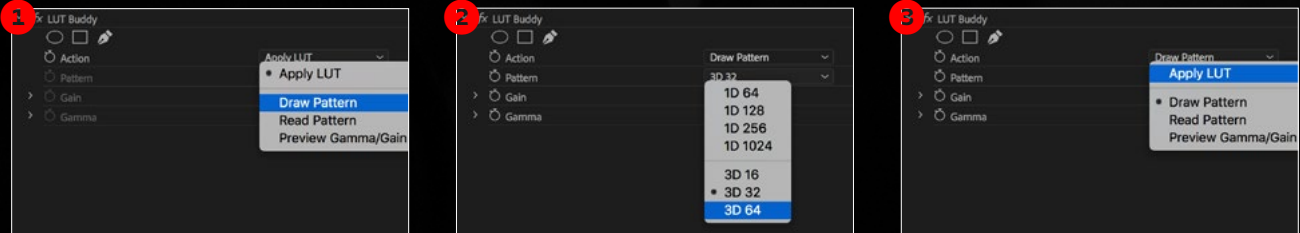
6) In the « Effect Controls » tab, click the settings button, as show below:



7) Click « Import LUT... » button. Then, select a LUT in .3DL format. Then click « Ok ».



8) Done! The LUT must be applied to your clip (play the clip or move to next frame to refresh the preview). If the LUT is not applied you have to do the following trick: switch LUT Buddy to « Draw Pattern », version « 3D 64 », then switch back to « Apply LUT ».



12) WHICH FILES SHOULD I USE?

The main folder that contains the LUTs is named **3D LUTs (CUBE)**. In the 01 - Standard subfolder you will find the LUTs for standard image profile (Rec.709 and sRGB). In the 02 - Generic LOG subfolder you will find the LUTs for flat image profiles.

If you are not sure about which files are good for you, so you have to use the Standard version of the LUTs from the following folder: 3D LUTs (CUBE) > 01 - Standard.

In the 10 - Utility subfolder you will find the LUTs to convert LOG profiles to Rec.709 for all cameras: Alexa Log-C, BMDFilm, Canon C-Log, REDlogFilm, Sony S-Log2, Sony S-Log3, Technicolor CineStyle, DJI D-Log, ...

13) TECHNICAL SUPPORT

Can't find the answer to your question in this guide or in the F.A.Q. below?
Feel free to send us an email at customerservice@triunestore.com
We will reply you as fast as possible :)

14) F.A.Q.

Please find below the answers to the most asked questions.

• What is the difference between .CUBE and .3DL files?

The LUTs from the pack are available in two formats: .CUBE and .3DL. They are exactly the same thing, just in two different formats. Most applications supports the .CUBE format but few ones supports only the .3DL format.

• Are the LUTs compatible with my camera?

These LUTs works with footages shot from all cameras (Canon 5D Mark III, Nikon,

Sony a7S, Panasonic GH4, Lumix LX100, Blackmagic Pocket, Blackmagic Cinema and Production 4K, RED Dragon, Arri Alexa, etc). They are optimized for standard image profile, with not too much contrast and not too much saturation, just neutral properly balanced image.

• What is the difference between STANDARD and LOG folders?

The STANDARD folder contains the LUTs for standard image profile (named Rec.709), it's the most common profile on almost all cameras. You have to use these LUTs in most of the cases. The LOG folder contains the LUTs for flat image profiles (mainly pro cameras). The REDLOGFILM folder contains the LUTs optimized for REDlogFilm profile (for RED cameras) and the ALEXA folder contains the LUTs optimized for Alexa Log-C profile (Arri Alexa cameras).

So, if you shoot in flat picture profile (e.g. S-Log3), you have two possibilities:

- 1) using directly the LOG version of the LUT.
- 2) using first a conversion LUT from UTILITY folder (S-Log3 to Rec.709) and then a look LUT from STANDARD folder.

• How can I create my own conversion LUTs?

Using an utility (Mac/PC) named LUT Generator you can create your own conversion LUTs easily (to convert your LOG footage to standard):
<https://youtu.be/xgQOUwJkGmQ>

• Are the LUTs compatible with Lightroom?

Yes, with version 7.3 minimum. The LUTs are not Lightroom presets but a trick is to use them as ICC profiles. In the pack you'll find all the necessary files to install them in Lightroom and Capture One. Please follow instuctions page 4.

But you can convert a Lightroom preset to a 3D LUT and then use this look in your video project or in combination with these LUTs.

Please find below a video tutorial that explain the complete process:
<https://youtu.be/Ss50VFJldxA>

• Problems about installing the LUTs in Premiere Pro?

Double check that you have **carefully** followed the correct video tutorial page 3.



LUTs created by **IWLTBAP** in collaboration with **Triune Films** and **Film Riot**

Triune Films: <http://www.triunestore.com>

Film Riot: <https://www.youtube.com/user/filmriot>

IWLTBAP: <https://luts.iwltbap.com>

Support: customerservice@triunestore.com

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Thank you!

Photo by Miguel Ángel Hernández

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